

STORM SPEEDER THUNDERSTRIKE

M

14"

T

9

SV

3+

W

11

LD

6+

OC

3

140 PTS
Base 90mm



- Combat Doctrines
- Deadly Demise D3
- Deep Strike

1

KOMMANDO

2

BEWEGUNG

3

BESCHUSS

Stormfury Missile Launcher

R	A	BS	S	AP	D
48"	2	3+	10	-3	D3+3

VERWUNDET

2+

T1-5

3+

T6-9

4+

T10

5+

T11-19

6+

T20+

Thunderstrike Icarus Rocket Pod

ANTI-FLY 2+

R	A	BS	S	AP	D
24"	6	3+	6	-1	2

VERWUNDET

2+

T1-3

3+

T4-5

4+

T6

5+

T7-11

6+

T12+

Thunderstrike Las-talon

R	A	BS	S	AP	D
36"	2	3+	10	-3	D3+3

VERWUNDET

2+

T1-5

3+

T6-9

4+

T10

5+

T11-19

6+

T20+

Shattered Defences

In your Shooting phase, when this unit has shot, select one enemy Monster/Vehicle unit hit by those attacks. Friendly Adeptus Astartes units' ranged attacks that target that enemy unit have +1 AP.

Thunderstrike

This unit's ranged attacks that target a Monster/Vehicle unit have +1 to wound rolls.

4

ANGRIFF

5

NAHKAMPF

Armoured Impact

R	A	WS	S	AP	D
Melee	3	4+	6	0	1

VERWUNDET

2+

T1-3

3+

T4-5

4+

T6

5+

T7-11

6+

T12+

VERTEIDIGUNG

IMMER / EINMALIG

GEGEN DIESE EINHEIT

W9 · RW 3+ · 11 LP je Modell

WIRD VERWUNDET MIT

2+

S18+

3+

S10-17

4+

S9

5+

S5-8

6+

S1-4

RETTUNGSWURF JE DS

DS 0

3+

DS -1

4+

DS -2

5+

DS -3

6+

DS -4

-

REGELN & KEYWORDS KURZ

Combat Doctrines At the start of your Command phase, you can select one Combat Doctrine listed below.

Deadly Demise D3 This ability always takes the form Deadly Demise X.

Deep Strike Each time this unit makes an ingress move (20.04), if every model in this unit has this ability, it can be set up anywhere on the battlefield that is more than 8" horizo...

ANTI This ability always takes the form [ANTI-X Y+].

AUFSTELLUNG

1x Storm Speeder Thunderstrike

Ausrüstung: Stormfury Missile Launcher, Thunderstrike Icarus Rocket Pod, Thunderstrike Las-talon, Armoured Impact